

# REGULATION



## SKATE (Street Discipline)

### COMPETITION PROCEDURE

#### Competition tiers

Events can be organized in tier format or in open format, the definition being defined by the Organizing Committee and according to the following framework:

Tests to be carried out in the age group format:

male:

- Under 15: for athletes aged 14 or under, or to be held in the calendar year of the event;
- Open: for athletes aged 15 or over.

female:

- Under 15: for athletes aged 14 or under, or to be held in the calendar year of the event;
- Open: for athletes aged 15 or over.

Tests to be carried out in the Open format:

All athletes over 15 years of age performed or to be performed in the calendar year of the event;

#### Terminology of the competition phases

Playoffs and finals

### PROCEDURE FOR STREET COMPETITION

#### Competition formats

The Street competition consists of a maximum of 2 rounds: Elimination and Final.

A minimum of 8 highest-scoring athletes from the Playoffs or Open Qualifier phase advance to the next phase of the competition.

Whenever there is no more than 10 registered athletes per level, all athletes go directly to the final phase. The order of entry is by lottery.

#### Playoffs

The knockout phase must be carried out in all events with more than 10 registered athletes. In the Heats, athletes will compete in HEAT up to a maximum of 10 per HEAT, in a RUN format lasting 45 seconds. In case there are more than 60 athletes, and if both the Match Director and the Chief Judge agree, the heats can be held in JAM format.

Each JAM will have a maximum of only 4 athletes at the same time and lasts a maximum of 3 minutes.

The tests carried out in RUN format the athlete always has 2 attempts to perform the test, in the JAM format the athlete only has 1 attempt to perform the test.

### **Test Analysis**

The five judges use the 0.00-100 point scale. The highest and lowest scores for each athlete are taken and the remaining three scores are averaged and transcribed to two decimal numbers. In the case of a 2-attempt RUN competition format, the score considered for the athlete is always the highest scored RUN.

### **Final**

The organizing committee can choose between the following formats for holding the test:

#### **RUN format**

Athletes will compete in 2 individual RUNS ranging from 45 seconds.

### **Analysis**

Each event is judged according to general criteria defined by the National Committee of Skate Judges, and the analysis is always carried out by five judges with a scale of 0.00 -10 points. The highest and lowest scores for each test analysis are taken and the remaining three scores are averaged and transcribed to two decimal numbers.

### **Analysis**

For both runs, and for each of the five tricks, athletes are judged by five judges using a 0-10.0 point scale. The judges' highest and lowest scores for each run or trick are always discarded, the score being the average of the three remaining scores. The four best scores from all seven attempts (runs and tricks) will be added together to establish the athlete's "final" score in each round.

Runs will be scored based on the judges' overall impression, while individual tricks will be scored individually considering difficulty, use of obstacles, risk of the trick, creativity and style.

### **TIE BREAKING RULES**

The second highest RUN score decides the tiebreaker

If it is still tied, the highest score discarded for the tie enters, and so it continues until the tie is broken.

If the tiebreaker is not established, the Jury votes to break the tie. Each judge has one vote. The Chief Judge records the voting process and reports in the Final Results and Rankings.

### **ATHLETE ABANDONMENT AND SUBSTITUTIONS**

Athletes may withdraw from the event for any reason by notifying the Match Director.

Match Director may decide whether the spot can be filled with the next athlete scored and not qualified to compete in that phase of competition. The substitute athlete will assume the score of the substituted skater.

### **RESULTS AND PROTEST**

The protest of grades must be in accordance with the provisions of the General Skate Rules.

Once the test results are approved by the Portuguese Skating Federation, it is not possible to protest.

## **Timing**

For all RUN attempts, athletes have five seconds to start after the start signal. If the athlete purposefully does not start his or her event or trick within the time allotted after the start sound, he/she will not be scored for that attempt at the discretion of the Match Director.

The clock is started by the Timekeeper when the athlete puts one foot on his skateboard for the start of the su RUN. An audible signal will sound at this stage, and when the time expires. The proof clock displays the proof time in reverse clock reaching zero.

A trick may be considered during trial time and scored if the trick is being executed before the horn signal. The Chief Judge decides whether the trick completed after the time will count towards scoring.

For STREET events, if the RUN has to be interrupted for external reasons, the athlete will have a new race attempt. If the athlete during the performance of his RUN has suffered any valid interference, but still completes his RUN, even if the RUN has been scored, the athlete has the right, in the following 3 min, to request a new RUN from the Race Director. If the Race Director considers the RUN request valid in protest, it will be considered invalid and the RUN score will always be considered as a substitute.

## **RUN-RELATED SITUATIONS**

Athlete does not start a RUN or a TRICK

If an athlete does not start a run or a trick within their allotted time, they receive a zero score.

### **RUN interruption during performance**

The RUN will resume from the beginning, within the same HEAT, or in a special session for this purpose.

### **External interference during performance**

In the event of external interference that could compromise the athlete's performance, the Match Director at his discretion may give the athlete a reset option if he has not claimed this right.

### **HEATS interruption**

All athletes must perform their test to be considered the results in each of the phases.

If the tests are not carried out or completed by all athletes, considering reasons in a major way, the next phase of the test will not be held.

As there is no possibility of guaranteeing the completion of the test to all registered athletes, the Organizing Committee, together with the Race Director, define a new date or time for the conclusion of the missing athletes.

### **Final cannot take place/cannot be completed**

If the competition has to be interrupted at the finals stage, the results of the previous round can be considered final and used to distribute medals, prizes and diplomas, it being up to the CRO together with the Chief Judge to inform this possibility before the start of the event. .

### **An athlete qualified for the Final cannot attend**

If an athlete who has qualified for the Final is unable to perform the event after the warm-up phase has started (eg injury during the warm-up or during the event), he will not be substituted and will be ranked last in the Final.

### **An athlete qualified for the final withdraws**

If an athlete who has qualified for the Final is identified as a non-shower before the start of warm-ups as a DQB before the start of the Final, the next highest-scoring athlete will be considered to appear for the final.

### **Minor rule violation**

The Head Judge may decide to score a run or maneuver with 0 points if he detects a rule violation. The athlete in these conditions can continue in the race with his performance.

### **Equipment (skateboard) failure during RUN**

Athletes may attempt to continue their race with damaged equipment. The clock is not stopped. The race is considered until the final touch.

The athlete may request a replacement skateboard. The clock is not stopped. The race is considered until the final touch.

The athlete interrupts his race: The RUN is considered until its stop.

### **Score/clock system failure**

If the interruption case is related to a failure of the chronometer or scoring equipment, the race may be resumed using the manual timing and scoring systems and the results will be produced normally.

## **EVENT COMMUNICATION**

### **Entries for the competition**

The maximum registration limit is considered to be the beginning of the athletes' training, each Organizing Committee being able to define the framework and approval of the same.

The list of participants must be issued before the beginning of the athletes' training, after publication of the list, no more athlete will be accepted in the competition.

### **Start list and results**

At the end of each competition day, the worldwide Skateboarding Technical Delegate, upon approval, will present Start Lists, Results and other communications relevant to the event.

Delivery formats and method will be agreed with the Portuguese Skating Federation before the first training day starts.